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Learning Opencv 3 Computer Vision

This book gives you a firm grounding in computer vision and OpenCV for building simple or sophisticated vision applications. Hands-on exercises in each chapter help you apply what you've learned. This volume covers the entire library, in its modern C++ implementation, including machine learning tools for computer vision.

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OpenCV 3 is a computer vision library that is used for a variety of image and video processing operations. Some

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advance features such as face recognition or object tracking, are easily achievable with OpenCV 3. Overall, I found the book was easy to follow and it even included code examples from the book.

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Learning OpenCV 3: Computer Vision in C++ with the OpenCV Library. Learning OpenCV puts you in the middle of the rapidly expanding field of computer vision. Written by the creators of the free open source OpenCV library, this

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book introduces you to computer vision and demonstrates how you can quickly build applications that enable computers to "see" and make decisions based on that data. The second edition is updated to cover new features and changes in OpenCV 2.0, especially the C++ interface.

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Joseph provides computer vision expertise through his company, Nummist Media. His books include OpenCV 4 for Secret Agents, Learning OpenCV 4 Computer Vision with Python

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3, OpenCV 3 Blueprints, Android Application Programming with OpenCV 3, iOS Application Development with OpenCV 3, and Python Game Programming by Example, published by Packt.

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Learning OpenCV 3: Computer Vision in C++ with the OpenCV Library - Kindle edition by Kaehler, Adrian, Bradski,

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GitHub - oreillymedia/Learning- OpenCV-3_examples

Learning OpenCV 3.0 puts you in the middle of the expanding field of computer vision. Written by the creators of the free open source OpenCV library, this book introduces you to computer vision and demonstrates how you can quickly build applications that enable computers to “see” and make decisions based on that data.

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The first alpha version of OpenCV was released to the public at the IEEE Conference on Computer Vision and Pattern Recognition in 2000, and five betas were released between 2001 and 2005. The first 1.0 version was released in 2006. A version 1.1 "pre-release" was released in October 2008. The second major release of the OpenCV was in October 2009.

OpenCV - Wikipedia

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